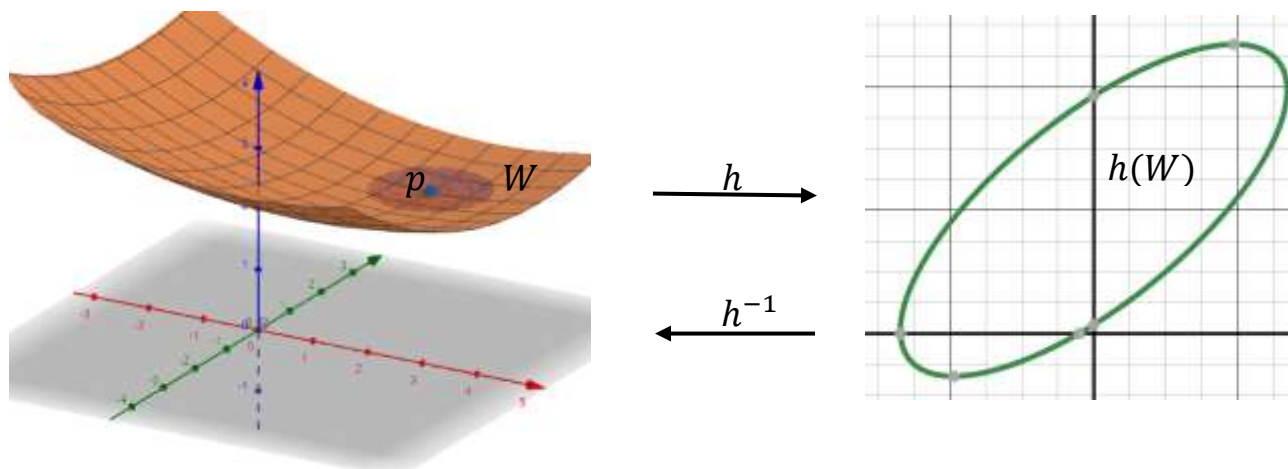


Surfaces in \mathbb{R}^3

A surface $S \subseteq \mathbb{R}^3$, is a subset of \mathbb{R}^3 where each point, p , of S has a neighborhood, W , which "looks like" (is homeomorphic to) an open set, $h(W)$, in \mathbb{R}^2 .



Just as we had two natural ways to represent a curve in \mathbb{R}^2 :

$$\text{parametrically: } \gamma(t) = (x(t), y(t))$$

$$\text{and by an equation in } x \text{ and } y: f(x, y) = 0,$$

we also have two natural ways to represent a surface in \mathbb{R}^3 .

We can represent a surface parametrically by:

$$\vec{\Phi}: U \subseteq \mathbb{R}^2 \rightarrow \mathbb{R}^3$$

$$\vec{\Phi}(u, v) = (x(u, v), y(u, v), z(u, v)).$$

A second way to represent a surface in \mathbb{R}^3 is by an equation:

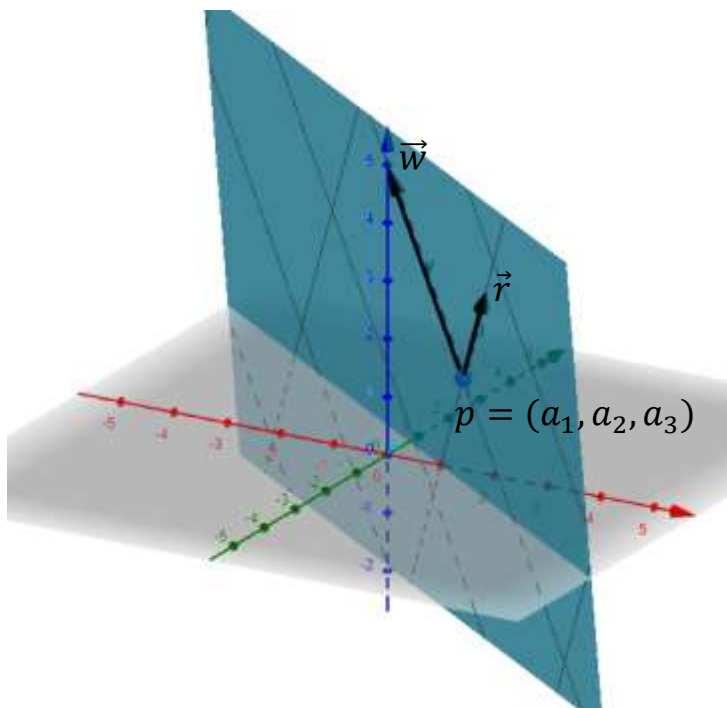
$$f(x, y, z) = 0.$$

Ex. We can represent a plane in \mathbb{R}^3 parametrically by:

$$\vec{\Phi}(u, v) = (a_1 + b_1u + c_1v, a_2 + b_2u + c_2v, a_3 + b_3u + c_3v)$$

where a_i, b_i, c_i are constants and

$\vec{r} = (b_1, b_2, b_3)$, $\vec{w} = (c_1, c_2, c_3)$ are non-parallel vectors.



Similarly, we can represent a plane in \mathbb{R}^3 with the equation:

$$Ax + By + Cz = D$$

where A, B , and C are constants.

If we let $\vec{r} \times \vec{w} = A\vec{i} + B\vec{j} + C\vec{k}$ then an equation of the plane is:

$$A(x - a_1) + B(y - a_2) + C(z - a_3) = 0.$$

Recall that if $y = f(x)$ or $x = g(y)$ are curves in \mathbb{R}^2 , then we can always parametrize them by either

$$\gamma(t) = (t, f(t)) \quad \text{or} \quad \alpha(t) = (g(t), t).$$

Similarly, if we have a surface given as

$$z = f(x, y), \quad y = g(x, z), \quad \text{or} \quad x = h(y, z)$$

we can always represent it parametrically by:

$$\vec{\Phi}_1(u, v) = (u, v, f(u, v)), \quad \vec{\Phi}_2(u, v) = (u, g(u, v), v),$$

$$\text{or} \quad \vec{\Phi}_3(u, v) = (h(u, v), u, v).$$

Ex. Represent the elliptic paraboloid $x = y^2 + z^2$ parametrically.

Here we have $x = f(y, z) = y^2 + z^2$.

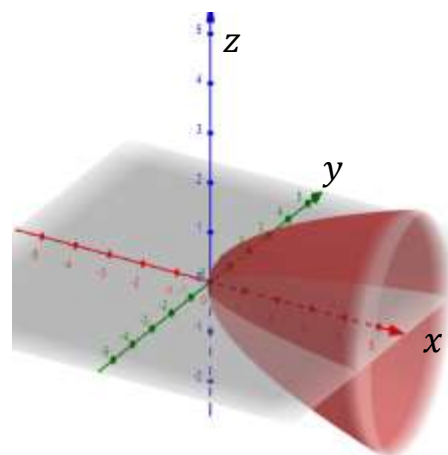
So parametrically we have:

$$x = u^2 + v^2$$

$$y = u$$

$$z = v$$

or equivalently, $\vec{\Phi}(u, v) = (u^2 + v^2, u, v)$.



Ex. A circular cylinder is the set of points in \mathbb{R}^3 that are a fixed distance from a fixed line. Find a parametrization of the right circular cylinder:

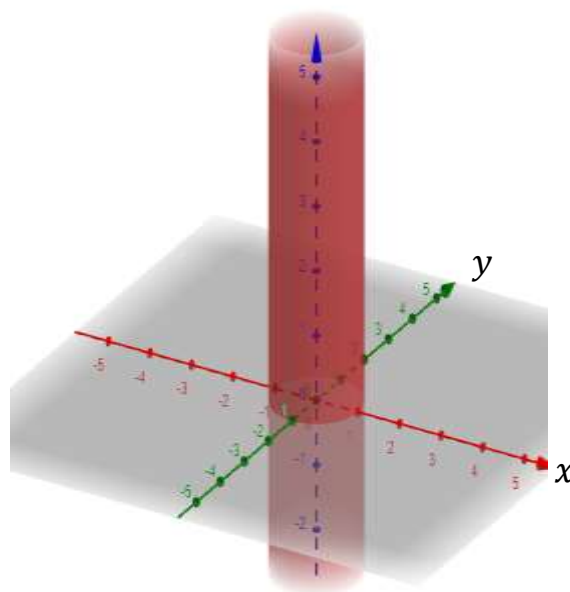
$$S = \{(x, y, z) \in \mathbb{R}^3 \mid x^2 + y^2 = 1\}.$$

One simple parametrization of S (there are an infinite number of parametrizations) is:

$$\vec{\Phi}(u, v) = (\cos u, \sin u, v);$$

$$0 \leq u \leq 2\pi, v \in \mathbb{R}.$$

Notice if $x = \cos u, y = \sin u$, then

$$x^2 + y^2 = \cos^2 u + \sin^2 u = 1.$$


Ex. The sphere of radius R , centered at $(0,0,0)$:

$$S = \{(x, y, z) \in \mathbb{R}^3 \mid x^2 + y^2 + z^2 = R^2\}$$

can be parametrized (in spherical coordinates) by:

$$x = R \cos \theta \sin \phi$$

$$y = R \sin \theta \sin \phi$$

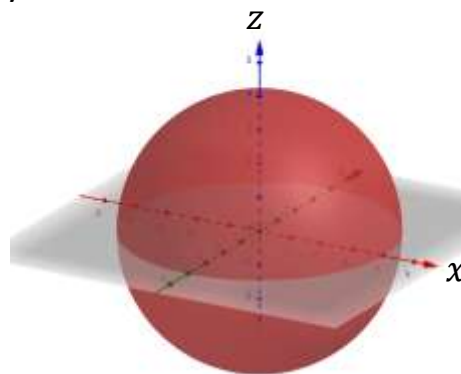
$$z = R \cos \phi$$

where $0 \leq \phi \leq \pi$ and $0 \leq \theta \leq 2\pi$,

or equivalently:

$$\vec{\Phi}(\phi, \theta) = (R \cos \theta \sin \phi, R \sin \theta \sin \phi, R \cos \phi)$$

where $0 \leq \phi \leq \pi$ and $0 \leq \theta \leq 2\pi$.



Notice:

$$\begin{aligned} x^2 + y^2 + z^2 &= (R \cos \theta \sin \phi)^2 + (R \sin \theta \sin \phi)^2 + (R \cos \phi)^2 \\ &= R^2 \sin^2 \phi (\cos^2 \theta + \sin^2 \theta) + (R \cos \phi)^2 \\ &= R^2 \sin^2 \phi + R^2 \cos^2 \phi = R^2 \end{aligned}$$

Ex. Find a parametrization of the ellipsoid:

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1.$$

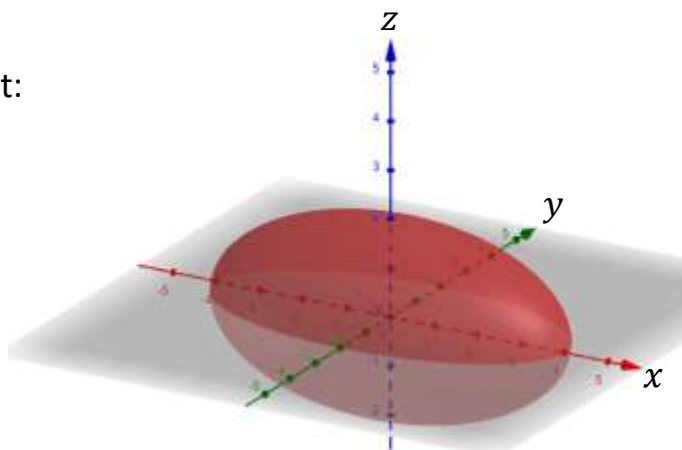
Again, using spherical coordinates we get:

$$x = a(\cos \theta \sin \phi)$$

$$y = b(\sin \theta \sin \phi)$$

$$z = c(\cos \phi)$$

where $0 \leq \phi \leq \pi$ and $0 \leq \theta \leq 2\pi$.



Equivalently we could write:

$$\vec{\Phi}(\phi, \theta) = (a \cos \theta \sin \phi, b \sin \theta \sin \phi, c \cos \phi)$$

where $0 \leq \phi \leq \pi$ and $0 \leq \theta \leq 2\pi$.

Notice that:

$$\begin{aligned} \left(\frac{x}{a}\right)^2 + \left(\frac{y}{b}\right)^2 + \left(\frac{z}{c}\right)^2 &= \cos^2 \theta \sin^2 \phi + \sin^2 \theta \sin^2 \phi + \cos^2 \phi \\ &= \sin^2 \phi (\cos^2 \theta + \sin^2 \theta) + \cos^2 \phi \\ &= \sin^2 \phi + \cos^2 \phi = 1. \end{aligned}$$

Ex. Find a parametrization of the circular cone $z^2 = x^2 + y^2$.

Let: $x = u \cos v$; $y = u \sin v$; $z = u$

where $u \in \mathbb{R}$ and $0 \leq v \leq 2\pi$.

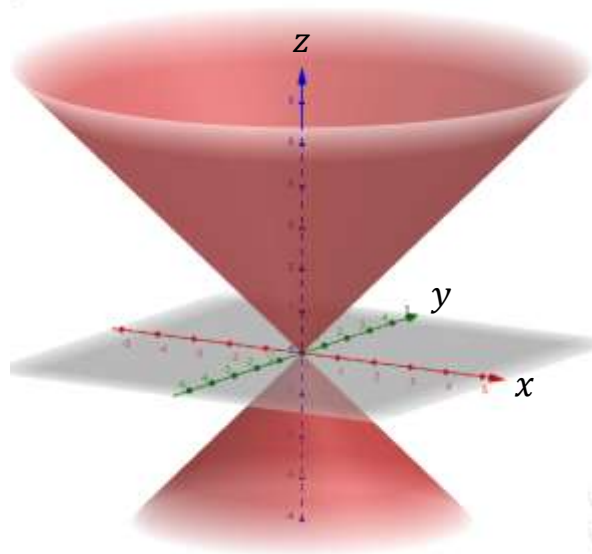
Equivalently:

$$\vec{\Phi}(u, v) = (u \cos v, u \sin v, u);$$

$$u \in \mathbb{R}, \quad 0 \leq v \leq 2\pi.$$

Notice that:

$$\begin{aligned} x^2 + y^2 &= (u \cos v)^2 + (u \sin v)^2 \\ &= u^2 \cos^2 v + u^2 \sin^2 v \\ &= u^2 = z^2. \end{aligned}$$



If we had a general circular cone:

$$\frac{x^2}{a^2} + \frac{y^2}{a^2} = \frac{z^2}{b^2}$$

we could parametrize this by:

$$\vec{\Phi}(u, v) = (au \cos v, au \sin v, bu); \quad u \in \mathbb{R}, \quad 0 \leq v \leq 2\pi.$$

Note: a cone is actually not a surface because in a neighborhood of the point $(0,0,0)$ the set of points does not “look like” an open subset of \mathbb{R}^2 . However, if you remove the point $(0,0,0)$ it is a surface.

Ex. Show that part of the hyperbolic paraboloid, $z = x^2 - y^2$, can be parametrized by:

$$\vec{\Phi}(u, v) = (v \cosh(u), v \sinh(u), v^2).$$

$$\begin{aligned}x^2 - y^2 &= (v \cosh(u))^2 - (v \sinh(u))^2 \\&= v^2 \cosh^2(u) - v^2 \sinh^2(u) \\&= v^2(\cosh^2(u) - \sinh^2(u)) \\&= v^2 = z.\end{aligned}$$

Note that this parametrization is only good for part of the surface $z = x^2 - y^2$ where $z \geq 0$ as $z = v^2 \geq 0$.

