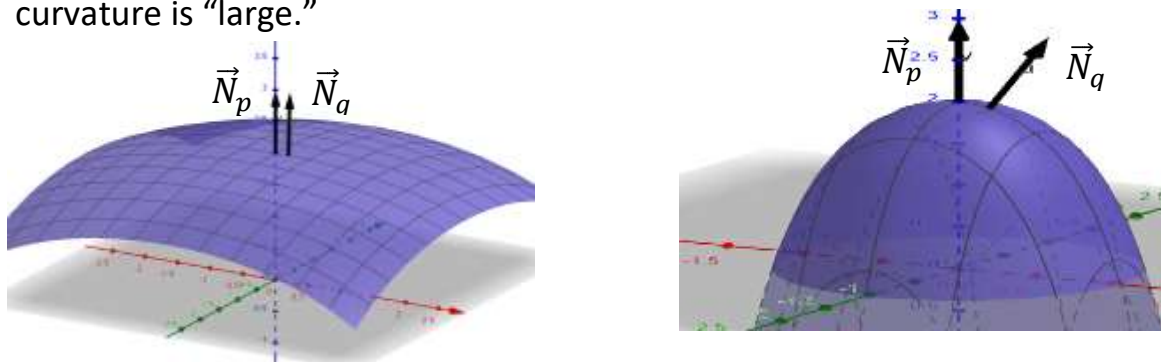


The Gauss and Weingarten Maps

A second approach to defining curvature of an **oriented surface** (a surface is orientable if given any two coordinate patches $\bar{\Phi}_i: U_i \rightarrow S$, $\bar{\Phi}_j: U_j \rightarrow S$ then $\vec{N}_{p,i} = \vec{N}_{p,j}$ for any $p \in U_i \cap U_j$) is to consider its unit normal, \vec{N} . The way \vec{N} varies as we move to nearby points on the surface reflects the curvature of S . If \vec{N} varies “slowly”, then the curvature is “small.” If \vec{N} varies “quickly”, then the curvature is “large.”



We can define a mapping of a smooth, regular surface, S , into the unit sphere, S^2 , by:

$$\tilde{G}: S \rightarrow S^2$$

$$p \rightarrow \vec{N}_p = \text{unit normal at } p \in S.$$

Since \vec{N}_p is a unit vector, it represents a point in S^2 .

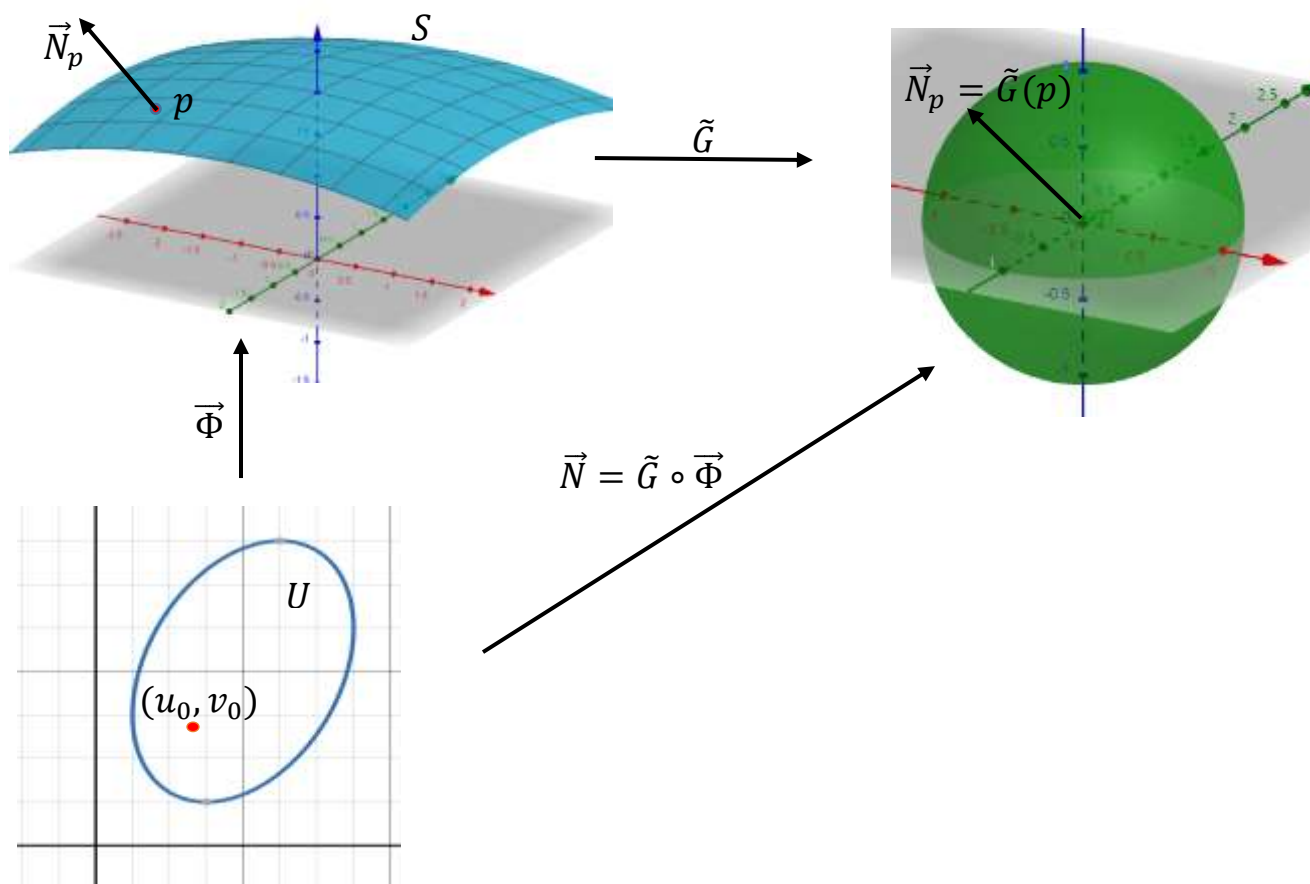
\tilde{G} is called the **Gauss map**.

In practice we calculate this as follows: if $p = \bar{\Phi}(u_0, v_0)$, then

$$\tilde{G}(\bar{\Phi}(u_0, v_0)) = \frac{(\bar{\Phi}_u \times \bar{\Phi}_v)(u_0, v_0)}{\|(\bar{\Phi}_u \times \bar{\Phi}_v)(u_0, v_0)\|}.$$

If $\vec{\Phi}: U \subseteq \mathbb{R}^2 \rightarrow S$ is a coordinate patch for S and $\tilde{G}: S \rightarrow S^2$ is the Gauss map, then $\tilde{G} \circ \vec{\Phi}: U \subseteq \mathbb{R}^2 \rightarrow S^2$.

Let's call $\tilde{G} \circ \vec{\Phi}$ the mapping $\vec{N}: U \subseteq \mathbb{R}^2 \rightarrow S^2$. Thus if $\vec{\Phi}(u_0, v_0) = p \in S$, then $\vec{N}(u_0, v_0) = \vec{N}_p$, the unit normal to the surface S at p .



Notice that for all $(u, v) \in U$, $\vec{N}(u, v) \cdot \vec{N}(u, v) = 1$. Differentiating this equation with respect to u and v we get:

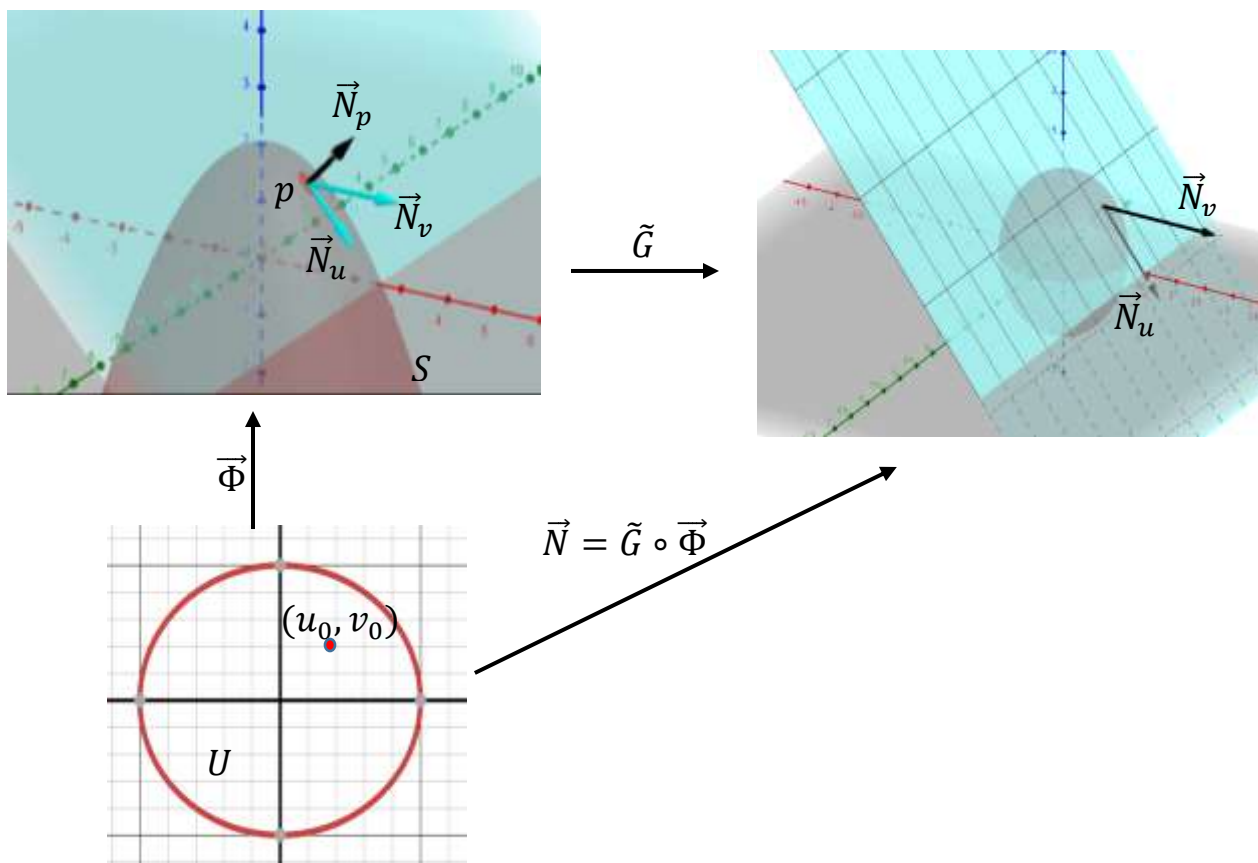
$$\vec{N}_u \cdot \vec{N} + \vec{N} \cdot \vec{N}_u = 0 \quad \text{or} \quad \vec{N} \cdot \vec{N}_u = 0 \quad (*)$$

Similarly:

$$\vec{N} \cdot \vec{N}_v = 0 \quad (**)$$

In particular, if $\vec{\Phi}(u_0, v_0) = p \in S$ and $\tilde{G}(p) = q \in S^2$, then $\vec{N}(u_0, v_0) = q \in S^2$. Since $\vec{N}(u_0, v_0)$ is the unit normal to S at p , equations $(*)$ and $(**)$ say that the vectors $\vec{N}_u(u_0, v_0)$ and $\vec{N}_v(u_0, v_0)$ are both perpendicular to the unit normal to S at p (However, $\vec{N}_u(u_0, v_0)$ and/or $\vec{N}_v(u_0, v_0)$ could be $\vec{0}$).

Hence, both $\vec{N}_u(u_0, v_0)$ and $\vec{N}_v(u_0, v_0)$ lie in the tangent plane to S at $p, T_p S$. But $\vec{N}: U \subseteq \mathbb{R}^2 \rightarrow S^2$ is a parametrization for a subset of S^2 . Thus, $\vec{N}_u(u_0, v_0)$ and $\vec{N}_v(u_0, v_0)$ lie in the tangent plane of S^2 at q .



Assuming that $\vec{N}_u(u_0, v_0), \vec{N}_v(u_0, v_0)$ together span the tangent plane of S at p and the tangent plane of S^2 at $\tilde{G}(p) = q$:

$$T_p S = T_{\tilde{G}(p)}(S^2)$$

i.e. they are the same plane.

The rate at which the unit normal to S at p , \vec{N}_p , varies is measured by the derivative (or differential) of \tilde{G} .

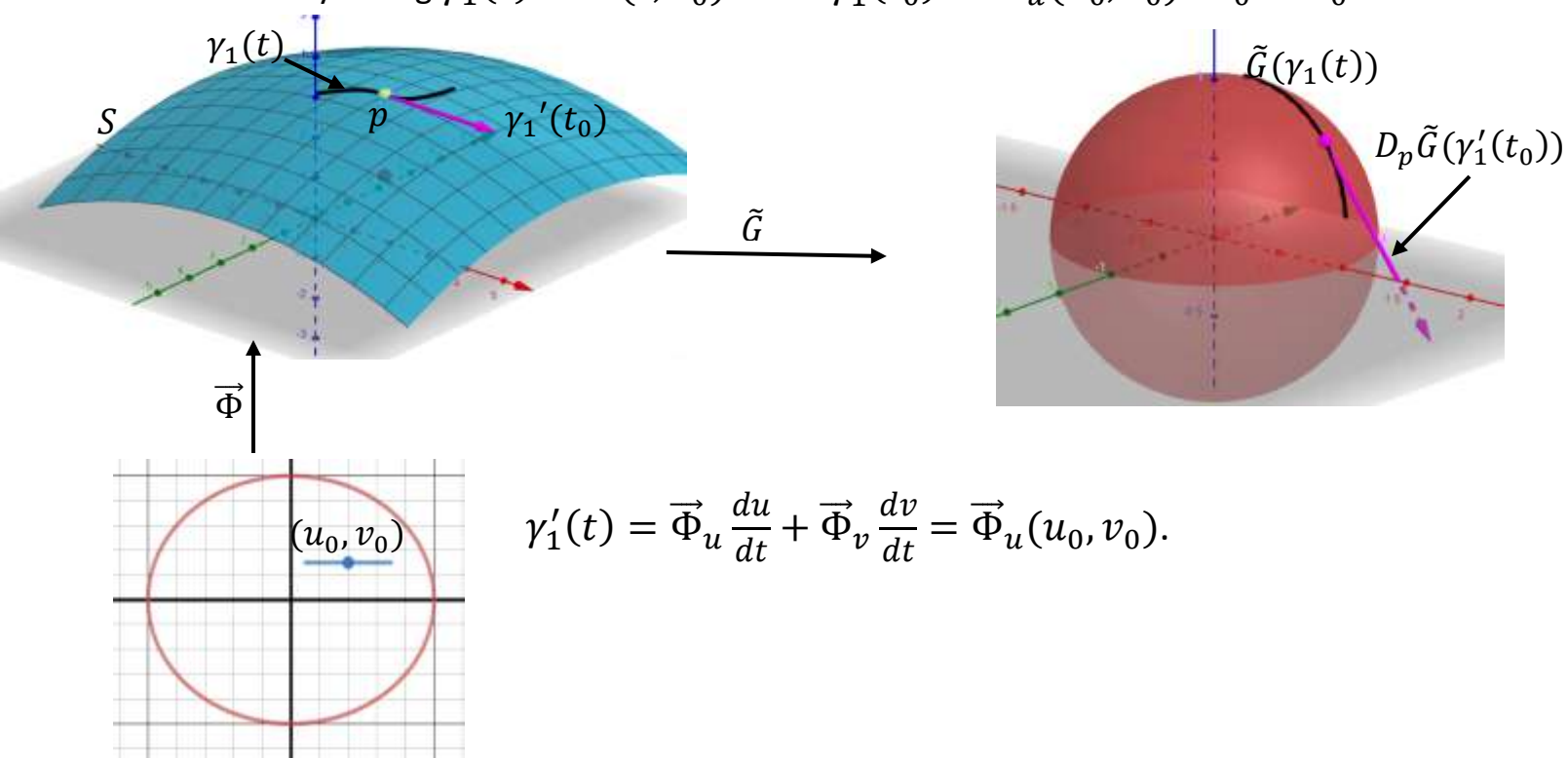
$$D_p \tilde{G}: T_p S \rightarrow T_{\tilde{G}(p)}(S^2).$$

As just noted, $T_p S = T_{\tilde{G}(p)}(S^2)$ so we can think of $D_p \tilde{G}$ as mapping $T_p(S)$ into $T_p(S)$. As we know, given a vector $\vec{w} \in T_p S$ we define:

$$D_p \tilde{G}(\vec{w}) = \vec{w} \in T_{\tilde{G}(p)}(S^2) = T_p S$$

by taking any curve, γ on S , passing through $p \in S$ (i.e. $\gamma(t_0) = p$) with $\gamma'(t_0) = \vec{w}$, then $\vec{w} = (\tilde{G} \circ \gamma)'(t_0)$.

In particular, take the curve in U defined by (t, v_0) and then project it onto S by taking $\gamma_1(t) = \vec{\Phi}(t, v_0)$. Then $\gamma_1'(t_0) = \vec{\Phi}_u(u_0, v_0)$ if $t_0 = u_0$.



$$\gamma_1'(t) = \vec{\Phi}_u \frac{du}{dt} + \vec{\Phi}_v \frac{dv}{dt} = \vec{\Phi}_u(u_0, v_0).$$

$$\begin{aligned} \text{Then: } D_p \tilde{G} \left(\vec{\Phi}_u(u_0, v_0) \right) &= \frac{d}{dt} \left((\tilde{G} \circ \vec{\Phi})(t, v_0) \right) \Big|_{t=t_0} = \frac{d}{dt} \left((\vec{N})(t, v_0) \right) \Big|_{t=t_0} \\ &= \vec{N}_u \frac{d(t)}{dt} \Big|_{t=t_0} + \vec{N}_v \frac{d}{dt} (\text{constant}) \end{aligned}$$

$$D_p \tilde{G} \left(\vec{\Phi}_u(u_0, v_0) \right) = \vec{N}_u(u_0, v_0).$$

Similarly, take the curve in U defined by (u_0, t) and project it onto S by $\gamma_2(t) = \vec{\Phi}(u_0, t)$. Then, $\gamma_2'(t_0) = \vec{\Phi}_v(u_0, v_0)$ if $t_0 = v_0$.

$$\begin{aligned} D_p \tilde{G} \left(\vec{\Phi}_v(u_0, v_0) \right) &= \frac{d}{dt} \left((\tilde{G} \circ \vec{\Phi})(u_0, t) \right) \Big|_{t=t_0} \\ &= \frac{d}{dt} \left(\vec{N}(u_0, t) \right) \Big|_{t=t_0} = \vec{N}_v(u_0, v_0) \end{aligned}$$

$$D_p \tilde{G} \left(\vec{\Phi}_v(u_0, v_0) \right) = \vec{N}_v(u_0, v_0).$$

Hence given any vector $\vec{w} \in T_p S$, we can write it as:

$$\vec{w} = a \vec{\Phi}_u(u_0, v_0) + b \vec{\Phi}_v(u_0, v_0).$$

Thus:

$$\begin{aligned} D_p \tilde{G}(\vec{w}) &= D_p \tilde{G} \left(a \vec{\Phi}_u(u_0, v_0) + b \vec{\Phi}_v(u_0, v_0) \right) \\ &= a D_p \tilde{G} \left(\vec{\Phi}_u(u_0, v_0) \right) + b D_p \tilde{G} \left(\vec{\Phi}_v(u_0, v_0) \right) \\ &= a \vec{N}_u(u_0, v_0) + b \vec{N}_v(u_0, v_0). \end{aligned}$$

Def. Let $p \in S$, S is a regular smooth surface. The **Weingarten map**, $W_{p,S}$ of S at p , is defined by

$$W_{p,S} = -D_p \tilde{G}$$

(the minus sign will reduce the number of minus signs later).

We want to show that the second fundamental form:

$$L du(\vec{w}_1)du(\vec{w}_2) + M du(\vec{w}_1)dv(\vec{w}_2) + M du(\vec{w}_2)dv(\vec{w}_1) + N dv(\vec{w}_1)dv(\vec{w}_2)$$

(where $\vec{w}_1, \vec{w}_2 \in T_p S$) is the same as:

$$\langle W_{p,S}(\vec{w}_1), \vec{w}_2 \rangle \quad (\langle , \rangle \text{ is the dot product}).$$

To do that we need the following lemma:

Lemma: Let $\vec{\Phi}(u, v)$ be a surface patch with unit normal $\vec{N}(u, v)$, then

$$\begin{aligned}\vec{N}_u \cdot \vec{\Phi}_u &= -L \\ \vec{N}_u \cdot \vec{\Phi}_v &= \vec{N}_v \cdot \vec{\Phi}_u = -M \\ \vec{N}_v \cdot \vec{\Phi}_v &= -N.\end{aligned}$$

Note: We will also need these relationships later when we want to calculate an expression for $W_{p,S} = -D_p \tilde{G}$.

Proof: Since $\vec{\Phi}_u$ and $\vec{\Phi}_v$ are tangent vectors $\vec{N} \cdot \vec{\Phi}_u = 0$ and $\vec{N} \cdot \vec{\Phi}_v = 0$. Differentiating each equation by u and v , we get:

$$\begin{aligned}\vec{N}_u \cdot \vec{\Phi}_u + \vec{N} \cdot \vec{\Phi}_{uu} &= 0 & \vec{N}_u \cdot \vec{\Phi}_v + \vec{N} \cdot \vec{\Phi}_{vu} &= 0 \\ \vec{N}_u \cdot \vec{\Phi}_u = -\vec{N} \cdot \vec{\Phi}_{uu} &= -L & \vec{N}_u \cdot \vec{\Phi}_v = -\vec{N} \cdot \vec{\Phi}_{vu} &= -M \\ \vec{N}_v \cdot \vec{\Phi}_u + \vec{N} \cdot \vec{\Phi}_{uv} &= 0 & \vec{N}_v \cdot \vec{\Phi}_v + \vec{N} \cdot \vec{\Phi}_{vv} &= 0 \\ \vec{N}_v \cdot \vec{\Phi}_u = -\vec{N} \cdot \vec{\Phi}_{uv} &= -M & \vec{N}_u \cdot \vec{\Phi}_v = -\vec{N} \cdot \vec{\Phi}_{vv} &= -N.\end{aligned}$$

Recall that for a vector $\vec{w} = a\vec{\Phi}_u + b\vec{\Phi}_v \in T_p S$, we defined

$$du(\vec{w}) = a \text{ and } dv(\vec{w}) = b.$$

To show that:

$$L du(\vec{w}_1)du(\vec{w}_2) + M du(\vec{w}_1)dv(\vec{w}_2) + M du(\vec{w}_2)dv(\vec{w}_1) + N dv(\vec{w}_1)dv(\vec{w}_2)$$

equals $\langle W_{p,S}(\vec{w}_1), \vec{w}_2 \rangle$, we just need to show this for basis vectors $\vec{\Phi}_u$ and $\vec{\Phi}_v$ for T_pS .

Case 1: $\vec{w}_1 = \vec{w}_2 = \vec{\Phi}_u$

$$L du(\vec{\Phi}_u)du(\vec{\Phi}_u) + M du(\vec{\Phi}_u)dv(\vec{\Phi}_u) + M du(\vec{\Phi}_u)dv(\vec{\Phi}_u) + N dv(\vec{\Phi}_u)dv(\vec{\Phi}_u) = L$$

Since, $du(\vec{\Phi}_u) = 1$, $dv(\vec{\Phi}_u) = 0$

$$\langle W_{p,S}(\vec{\Phi}_u), \vec{\Phi}_u \rangle = \langle -D_p \tilde{G}(\vec{\Phi}_u), \vec{\Phi}_u \rangle = -\langle \vec{N}_u, \vec{\Phi}_u \rangle = L.$$

Case 2: $\vec{w}_1 = \vec{\Phi}_u$, $\vec{w}_2 = \vec{\Phi}_v$

$$L du(\vec{\Phi}_u)du(\vec{\Phi}_v) + M du(\vec{\Phi}_u)dv(\vec{\Phi}_v) + M du(\vec{\Phi}_v)dv(\vec{\Phi}_u) + N dv(\vec{\Phi}_u)dv(\vec{\Phi}_v) = M$$

$$\langle W_{p,S}(\vec{\Phi}_u), \vec{\Phi}_v \rangle = \langle -D_p \tilde{G}(\vec{\Phi}_u), \vec{\Phi}_v \rangle = -\langle \vec{N}_u, \vec{\Phi}_v \rangle = M.$$

Similarly, when $\vec{w}_1 = \vec{\Phi}_v$ and $\vec{w}_2 = \vec{\Phi}_u$.

Case 3: $\vec{w}_1 = \vec{\Phi}_v$, $\vec{w}_2 = \vec{\Phi}_v$

$$L du(\vec{\Phi}_v)du(\vec{\Phi}_v) + M du(\vec{\Phi}_v)dv(\vec{\Phi}_v) + M du(\vec{\Phi}_v)dv(\vec{\Phi}_v) + Ndv(\vec{\Phi}_v)dv(\vec{\Phi}_v) = N$$

$$\langle W_{p,S}(\vec{\Phi}_v), \vec{\Phi}_v \rangle = \langle -D_p \tilde{G}(\vec{\Phi}_v), \vec{\Phi}_v \rangle = \langle -\vec{N}_v, \vec{\Phi}_v \rangle = N.$$

Ex. Calculate the Gauss map for the paraboloid $z = x^2 + y^2$. Find its image in S^2 .

We can parametrize $z = x^2 + y^2$ by

$$\vec{\Phi}(u, v) = (u, v, u^2 + v^2)$$

$$\vec{\Phi}_u(u, v) = (1, 0, 2u)$$

$$\vec{\Phi}_v(u, v) = (0, 1, 2v)$$

$$\vec{\Phi}_u \times \vec{\Phi}_v = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & 2u \\ 0 & 1 & 2v \end{vmatrix} = -2u\vec{i} - 2v\vec{j} + \vec{k}$$

$$\|\vec{\Phi}_u \times \vec{\Phi}_v\| = \sqrt{4u^2 + 4v^2 + 1}$$

$$\vec{N}(u, v) = \frac{(-2u, -2v, 1)}{\sqrt{1+4u^2+4v^2}}$$

$$\tilde{G}(u, v, u^2 + v^2) = \frac{(-2u, -2v, 1)}{\sqrt{1+4u^2+4v^2}}.$$

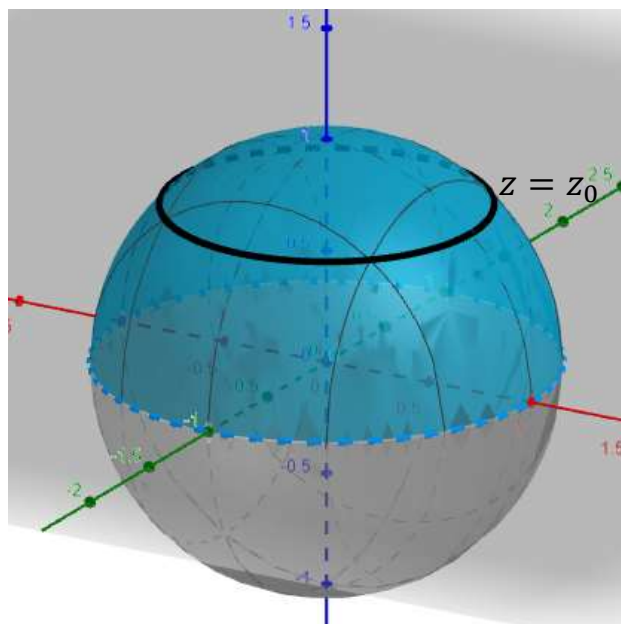
If we change to cylindrical coordinates:

$$\tilde{G}(r, \theta, z) = \frac{(-2r \cos \theta, -2r \sin \theta, 1)}{\sqrt{4r^2 + 1}}.$$

So $z = f(r) = \frac{1}{\sqrt{4r^2 + 1}}$ is 1-1 from $0 \leq r < \infty$ onto $(0, 1]$.

So for any $0 < z_0 \leq 1$, there is a unique r_0 such that $\frac{1}{\sqrt{4r_0^2 + 1}} = z_0$.

For that r_0 , $0 \leq \theta \leq 2\pi$ makes $\frac{(-2r_0 \cos \theta, -2r_0 \sin \theta, 1)}{\sqrt{4r_0^2 + 1}}$ a circle.



Thus, the image of the Gauss map is the upper hemisphere, not including the equator in the x - y plane.

- Ex. Calculate the Gauss map for the cylinder in \mathbb{R}^3 given by $x^2 + y^2 = 1$.
What is the image of the Gauss map in S^2 ?

$$\vec{\Phi}(u, v) = (\cos u, \sin u, v) ; 0 \leq u \leq 2\pi, v \in \mathbb{R}$$

$$\vec{\Phi}_u = (-\sin u, \cos u, 0)$$

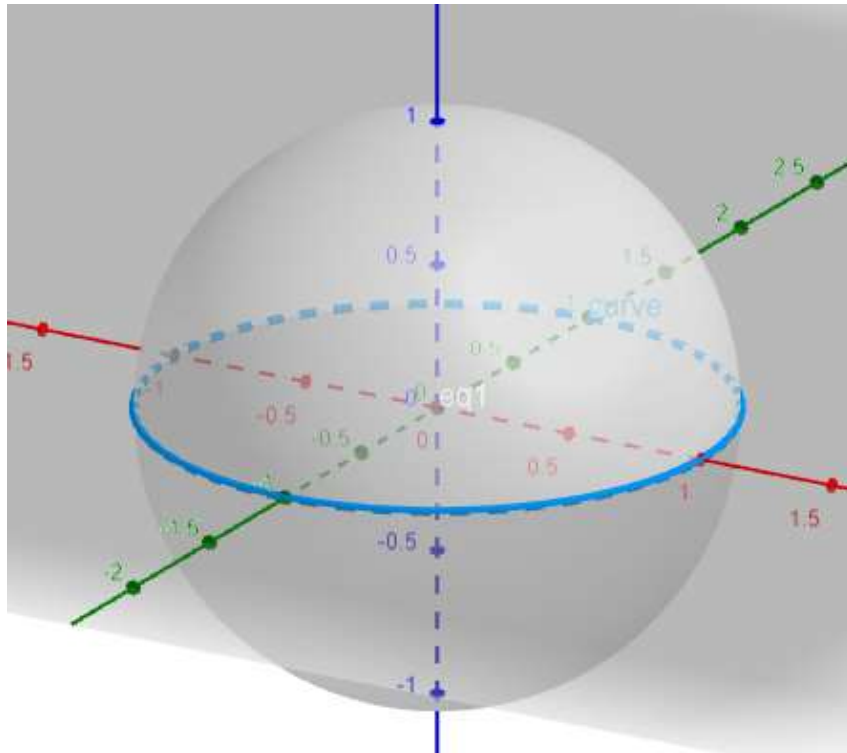
$$\vec{\Phi}_v = (0, 0, 1)$$

$$\vec{\Phi}_u \times \vec{\Phi}_v = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -\sin u & \cos u & 0 \\ 0 & 0 & 1 \end{vmatrix} = (\cos u) \vec{i} + (\sin u) \vec{j}.$$

This is already a unit vector, so we can write:

$$\tilde{G}(\cos u, \sin u, v) = (\cos u, \sin u, 0); 0 \leq u \leq 2\pi.$$

Thus the image of the Gauss map is the circle $x^2 + y^2 = 1, z = 0$.
Notice that in this example, the image of the Gauss map is not a regular surface.



Ex. Find the image of the Gauss map for $z = \sqrt{1 + x^2 + y^2}$ (the upper half of a 2 sheeted hyperboloid).

We can parametrize $z = \sqrt{1 + x^2 + y^2}$ by:

$$\vec{\Phi}(u, v) = \left(u, v, (1 + u^2 + v^2)^{\frac{1}{2}} \right).$$

Then we have:

$$\vec{\Phi}_u(u, v) = \left(1, 0, \frac{u}{(1+u^2+v^2)^{\frac{1}{2}}} \right) \quad \vec{\Phi}_v(u, v) = \left(0, 1, \frac{v}{(1+u^2+v^2)^{\frac{1}{2}}} \right)$$

$$\vec{\Phi}_u \times \vec{\Phi}_v = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & \frac{u}{(1+u^2+v^2)^{\frac{1}{2}}} \\ 0 & 1 & \frac{v}{(1+u^2+v^2)^{\frac{1}{2}}} \end{vmatrix} = \frac{-u}{(1+u^2+v^2)^{\frac{1}{2}}} \vec{i} - \frac{v}{(1+u^2+v^2)^{\frac{1}{2}}} \vec{j} + \vec{k}$$

$$\begin{aligned} \vec{N}(u, v) &= \frac{\vec{\Phi}_u \times \vec{\Phi}_v}{\|\vec{\Phi}_u \times \vec{\Phi}_v\|} \\ &= \left\langle \frac{-u}{(1+u^2+v^2)^{\frac{1}{2}}}, \frac{v}{(1+u^2+v^2)^{\frac{1}{2}}}, 1 \right\rangle \\ &= \frac{\left\langle \frac{-u}{(1+u^2+v^2)^{\frac{1}{2}}}, \frac{v}{(1+u^2+v^2)^{\frac{1}{2}}}, 1 \right\rangle}{\sqrt{\frac{u^2}{1+u^2+v^2} + \frac{v^2}{1+u^2+v^2} + 1}} \\ &= \left\langle \frac{-u}{(1+2u^2+2v^2)^{\frac{1}{2}}}, \frac{-v}{(1+2u^2+2v^2)^{\frac{1}{2}}}, \frac{\sqrt{1+u^2+v^2}}{(1+2u^2+2v^2)^{\frac{1}{2}}} \right\rangle \\ &= \tilde{G} \left(u, v, (1 + u^2 + v^2)^{\frac{1}{2}} \right). \end{aligned}$$

In cylindrical coordinates we have:

$$\tilde{G}(r, \theta, \sqrt{1+r^2}) = \left\langle \frac{-r\cos\theta}{\sqrt{1+2r^2}}, \frac{-r\sin\theta}{\sqrt{1+2r^2}}, \frac{\sqrt{1+r^2}}{\sqrt{1+2r^2}} \right\rangle.$$

So $z = f(r) = \frac{\sqrt{1+r^2}}{\sqrt{1+2r^2}}$ by division we get $\frac{1+r^2}{1+2r^2} = \frac{1}{2} \left(1 + \frac{1}{1+2r^2} \right)$,

$$= \sqrt{\frac{1}{2} \left(1 + \frac{1}{1+2r^2} \right)}$$

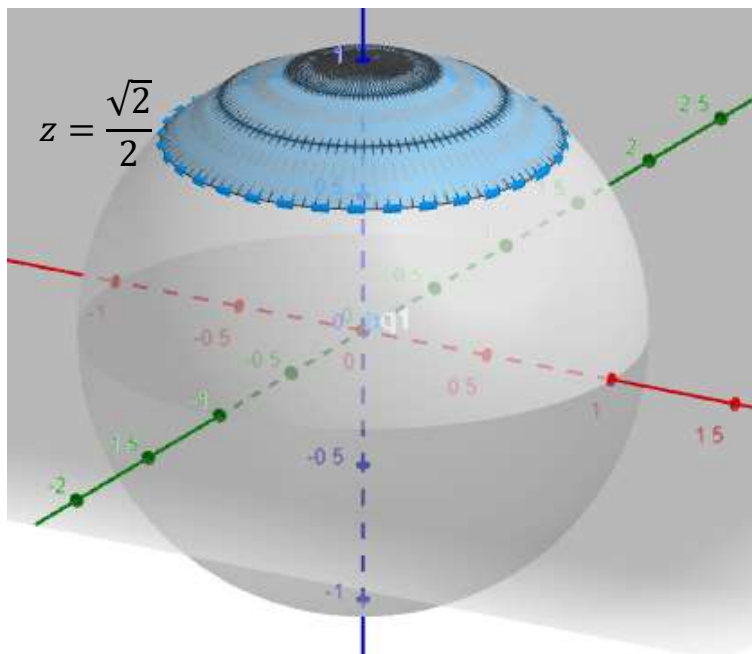
which is a strictly decreasing function of $r \geq 0$ ($f'(r) < 0$, $r > 0$).

$$\lim_{r \rightarrow \infty} \sqrt{\frac{1}{2} \left(1 + \frac{1}{1+2r^2} \right)} = \frac{\sqrt{2}}{2},$$

So $z = f(r)$ is a 1-1 map of $r \geq 0$ onto $\left(\frac{\sqrt{2}}{2}, 1 \right]$.

And for each $\frac{\sqrt{2}}{2} < r_0 \leq 1$, $\left\langle \frac{-r_0\cos\theta}{\sqrt{1+2r_0^2}}, \frac{-r_0\sin\theta}{\sqrt{1+2r_0^2}}, \frac{\sqrt{1+r_0^2}}{\sqrt{1+2r_0^2}} \right\rangle$ is a circle.

Thus the image of the Gauss map is the points in S^2 such that $\frac{\sqrt{2}}{2} < z \leq 1$.



Ex. Find the image of the Gauss map for the helicoid given by:

$$\vec{\Phi}(u, v) = (v \cos u, v \sin u, u); \quad u \in \mathbb{R}, \quad -\sqrt{3} < v < \sqrt{3}.$$

$$\vec{\Phi}_u = (-v \sin u, v \cos u, 1) \quad \vec{\Phi}_v = (\cos u, \sin u, 0)$$

$$\vec{\Phi}_u \times \vec{\Phi}_v = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ -v \sin u & v \cos u & 1 \\ \cos u & \sin u & 0 \end{vmatrix} = -(\sin u) \vec{i} + (\cos u) \vec{j} - v \vec{k}.$$

$$\vec{N}(u, v) = \frac{\vec{\Phi}_u \times \vec{\Phi}_v}{\|\vec{\Phi}_u \times \vec{\Phi}_v\|} = \frac{\langle -\sin u, \cos u, -v \rangle}{\sqrt{1+v^2}} = \tilde{G}(v \cos u, v \sin u, u).$$

$$z = f(v) = \frac{-v}{\sqrt{1+v^2}}; \quad -\sqrt{3} < v < \sqrt{3}.$$

$$f'(v) = -\frac{1}{(1+v^2)^{\frac{3}{2}}} < 0 \implies f(v) \text{ is strictly decreasing for all } v.$$

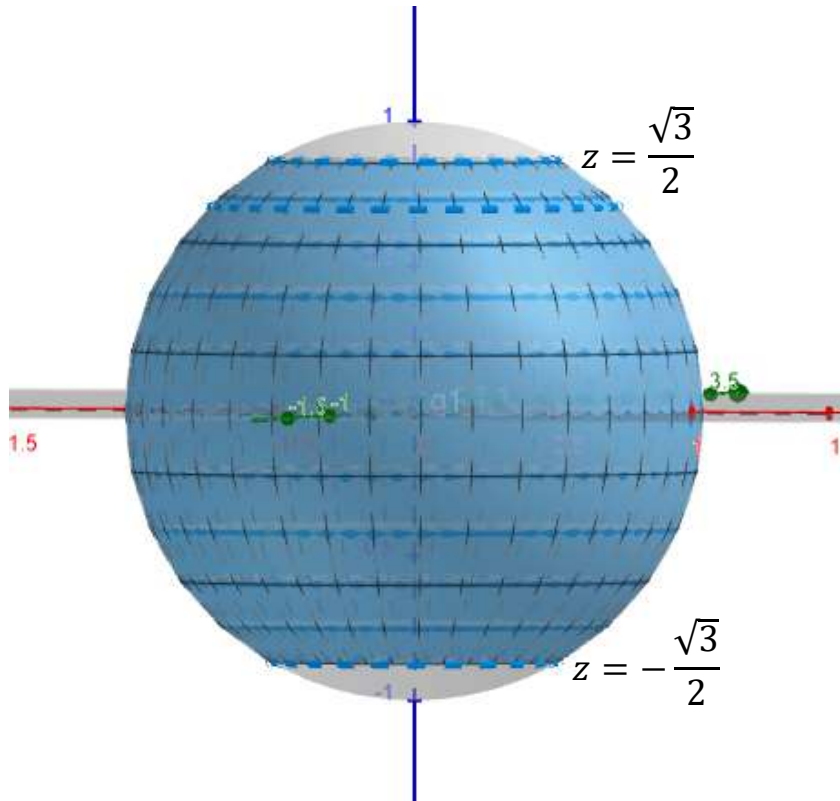
$$\text{Since } f(-\sqrt{3}) = \frac{\sqrt{3}}{2}, \quad f(\sqrt{3}) = \frac{-\sqrt{3}}{2}$$

$$\implies \frac{-\sqrt{3}}{2} < z < \frac{\sqrt{3}}{2} \text{ when } -\sqrt{3} < v < \sqrt{3}.$$

For any fixed v_0 , $-\sqrt{3} < v_0 < \sqrt{3}$,

$$\tilde{G}(v_0 \cos u, v_0 \sin u, u) = \frac{\langle -\sin u, \cos u, -v_0 \rangle}{\sqrt{1+v_0^2}} \text{ is a circle.}$$

\implies Image of the Gauss map is the points in S^2 where $\frac{-\sqrt{3}}{2} < z < \frac{\sqrt{3}}{2}$.



Note: If we took ν such that $-\infty < \nu < \infty$, then the image of the Gauss map would be S^2 minus the north and south poles.