One way to define a curve in the plane,  $\mathbb{R}^2$ , is by saying a curve, C, is the set of points:

$$C = \{(x, y) \in \mathbb{R}^2 | f(x, y) = c\}$$

Ex. a) 
$$y = x^2 - 1$$
 (or  $y - x^2 = -1$ , here  $f(x, y) = y - x^2$ )  
b)  $x^2 + y^2 = 4$  (here  $f(x, y) = x^2 + y^2$ )

A second way to define a curve is with parametric equations.

Def. A **parameterized curve** in  $\mathbb{R}^n$  is a map  $\gamma: (a, b) \to \mathbb{R}^n$ , for some a, b with

 $-\infty \le a < b \le \infty$ , where  $(a, b) = \{t \in \mathbb{R} | a < t < b\}$ . Note: even though the curve  $\gamma$  is a vector function, we will write  $\gamma$  instead of  $\vec{\gamma}$ .

Ex. Any curve,  $C_1$ , in  $\mathbb{R}^2$  of the form y = f(x) or curve,  $C_2$ , of the form

x = g(y) can be given in parametric form by:

C<sub>1</sub>: 
$$\gamma_1(t) = (t, f(t))$$
  
C<sub>2</sub>:  $\gamma_2(t) = (g(t), t)$ 

For example,  $y = x^2$  can be parameterized by:

$$\gamma_1(t) = (t, t^2); -\infty < t < \infty$$

and  $x = e^{y}$  can be parameterized by:

$$\gamma_2(t) = (e^t, t); -\infty < t < \infty.$$

It's worth noting that there are an infinite number of ways to parametrize the same curve:

Ex. The parabola  $y = x^2$  can be parametrized by:

a) 
$$\gamma_1(t) = (t, t^2); -\infty < t < \infty$$
  
b)  $\gamma_2(t) = (t^3, t^6); -\infty < t < \infty$   
c)  $\gamma_3(t) = (2t - 1, (2t - 1)^2); -\infty < t < \infty$ 

In fact,  $\gamma(t) = (\alpha(t), (\alpha(t))^2)$  is a parametrization of  $y = x^2$  as long as the range of  $\alpha(t)$  is all real numbers.

However, notice that if we take:  $\gamma_4(t) = (t^2, t^4)$ ;  $-\infty < t < \infty$ , we only get the portion of  $y = x^2$  where  $x \ge 0$  since  $t^2 \ge 0$ .

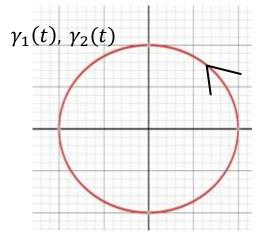
Ex. Parametrize the circle  $x^2 + y^2 = 1$ .

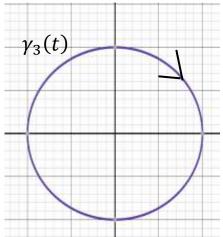
There are an infinite number of ways to do this. Here are some examples:

a) 
$$\gamma_1(t) = (\cos t, \sin t); \quad -\infty < t < \infty$$
  
b)  $\gamma_2(t) = (\cos 2t, \sin 2t); \quad -\infty < t < \infty$   
c)  $\gamma_3(t) = (\sin t, \cos t); \quad -\infty < t < \infty$ .

In each case the graph of  $\gamma_i(t)$  goes around the circle an infinite number of times.

However, "a" and "b" move in a counterclockwise direction while "c" moves in a clockwise direction as t increases.



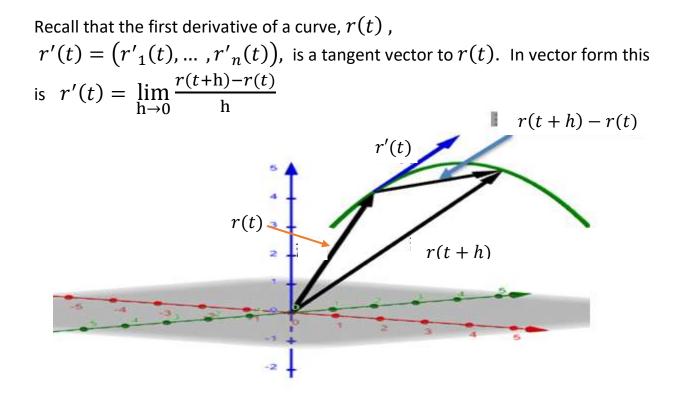


In general, we can define a curve in  $\mathbb{R}^n$  by:  $\gamma$ :  $(a, b) \to \mathbb{R}^n$ 

$$\gamma(t) = (\gamma_1(t), \gamma_2(t), \dots, \gamma_n(t)).$$

We will restrict our attention to curves where  $\frac{d^m \gamma_i(t)}{dt^m}$  exists for all  $m \ge 1$ 

and all  $t \in (a, b)$ . These are called **smooth curves**.



Ex. Find tangent vectors to the following curves at  $t = \frac{\pi}{2}$ .

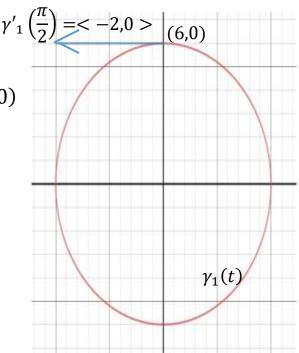
a)  $\gamma_1(t) = (2 \cos t, 6 \sin t)$  (ellipse)

b) 
$$\gamma_2(t) = (2 \cos t, 2 \sin t, 5t)$$
 (helix)

a) 
$$\gamma'_{1}(t) = (-2 \sin t, 6 \cos t);$$
  
at  $t = \frac{\pi}{2}$  we get:  
 $\gamma'_{1}\left(\frac{\pi}{2}\right) = \left(-2 \sin \frac{\pi}{2}, 6 \cos \frac{\pi}{2}\right) = (-2, 0)$ 

So (-2, 0) is the tangent vector to the ellipse:

$$\gamma_1(t) = (2\cos t, 6\sin t) \text{ at } t = \frac{\pi}{2}$$
.  
 $\gamma_1\left(\frac{\pi}{2}\right) = \left(2\cos\frac{\pi}{2}, 6\sin\frac{\pi}{2}\right) = (0,6).$ 



b) 
$$\gamma'_{2}(t) = (-2 \sin t, 2 \cos t, 5)$$
  
 $\gamma'_{2}\left(\frac{\pi}{2}\right) = \left(-2 \sin \frac{\pi}{2}, 2 \cos \frac{\pi}{2}, 5\right) = (-2, 0, 5)$   
So  $(-2, 0, 5)$  is the tangent vector to the helix:  
 $\gamma_{2}(t) = (2 \cos t, 2 \sin t, 5t)$  at  $t = \frac{\pi}{2}$ .  
 $\gamma_{2}\left(\frac{\pi}{2}\right) = (0, 2, \frac{5\pi}{2})$ .

Notice that there is more information in a parametrized curve than there is if the curve is given as y = f(x) or x = g(y).

Ex.  $x^2 + y^2 = 1$ ,  $\gamma_1(t) = (\cos t, \sin t)$ ,  $\gamma_2(t) = (\cos 2t, \sin 2t)$  all have the same graph in  $\mathbb{R}^2$ . However, if we think of  $\gamma_1(t)$  and  $\gamma_2(t)$  as describing the path along which a particle is moving, then  $\gamma_1(t)$  and  $\gamma_2(t)$ not only tell us what points are on the graph but also the velocity (and acceleration) at any point on the graph.

> Velocity vector=  $\gamma'(t)$ Velocity vector=  $\gamma'_1(t) = (-\sin t, \cos t)$ Velocity vector=  $\gamma'_2(t) = (-2\sin 2t, 2\cos 2t)$

We define 
$$\|\gamma'(t)\| =$$
 **speed** of  $\gamma(t)$  at  $t$ .  
 $\|\gamma'_1(t)\| = \sqrt{(-\sin t)^2 + (\cos t)^2} = 1$   
 $\|\gamma'_2(t)\| = \sqrt{(-2\sin 2t)^2 + (2\cos 2t)^2} = 2$ 

So  $\gamma_1$  and  $\gamma_2$  describe objects moving at different speeds along the same path.

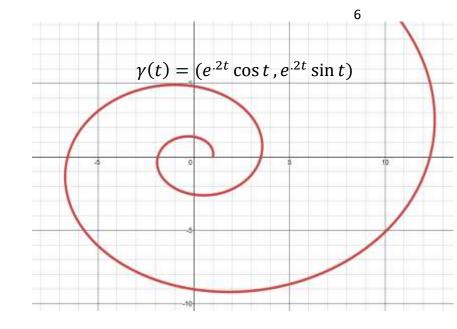
Def. The **arc length** of a curve  $\gamma$  starting at  $\gamma(t_0)$  is given by:

$$s(t) = \int_{t_0}^t \|\gamma'(u)\| \ du.$$

Ex. Find the arc length function for the logarithmic spiral:

 $\gamma(t) = (e^{kt} \cos t, e^{kt} \sin t)$ 

for t > 0,  $k \neq 0$  a constant.



$$\begin{split} \gamma'(t) &= (-e^{kt} \sin t + ke^{kt} \cos t, e^{kt} \cos t + ke^{kt} \sin t) \\ \gamma'(t) &= (e^{kt} (k \cos t - \sin t), e^{kt} (k \sin t + \cos t)) \\ \|\gamma'(t)\|^2 &= e^{2kt} (k \cos t - \sin t)^2 + e^{2kt} (k \sin t + \cos t)^2 \\ \|\gamma'(t)\|^2 &= (k^2 + 1)e^{2kt} \\ \|\gamma'(t)\| &= (\sqrt{k^2 + 1})e^{kt} \end{split}$$

$$s(t) = \int_{u=t_0}^{u=t} \sqrt{k^2 + 1} e^{ku} du = \frac{\sqrt{k^2 + 1}}{k} e^{kt} \Big|_{u=t_0}^{u=t}$$
$$= \frac{\sqrt{k^2 + 1}}{k} (e^{kt} - e^{kt_0}).$$

If we want to know the length of this curve between t = 1 and t = 2 we would get:

$$L = \int_{t=1}^{t=2} \sqrt{k^2 + 1} e^{kt} dt = \frac{\sqrt{k^2 + 1}}{k} e^{kt} \Big|_{t=1}^{t=2}$$
$$= \frac{\sqrt{k^2 + 1}}{k} (e^{2k} - e^k).$$

Notice that the arc length function,  $s(t) = \int_{t_0}^t ||\gamma'(u)|| du$ , has the

property (by the Fundamental Theorem of Calculus) that:

$$\frac{ds}{dt} = \|\gamma'(t)\|.$$

Def. If  $\gamma: (a, b) \to \mathbb{R}^n$  is a parametrized curve, its speed at the point  $\gamma(t)$  is  $\|\gamma'(t)\|$ , and  $\gamma$  is said to be a **unit speed curve** if  $\gamma'(t)$  is a unit vector for all  $t \in (a, b)$ .

Ex.  $\gamma(t) = (\cos t, \sin t)$  is a unit speed curve since

$$\gamma'(t) = (-\sin t, \cos t)$$
 and  $\|\gamma'(t)\| = \sqrt{\sin^2 t + \cos^2 t} = 1$ .

Ex. Show  $\gamma(t) = \left(\frac{4}{5}\cos t, 1 - \sin t, -\frac{3}{5}\cos t\right)$  has unit speed and find its length between t = 2 and t = 5.

$$\gamma'(t) = \left(-\frac{4}{5}\sin t, -\cos t, \frac{3}{5}\sin t\right)$$
$$\|\gamma'(t)\| = \sqrt{\left(-\frac{4}{5}\sin t\right)^2 + (-\cos t)^2 + \left(\frac{3}{5}\sin t\right)^2}$$
$$= \sqrt{\frac{16}{25}\sin^2 t + \cos^2 t + \frac{9}{25}\sin^2 t}$$
$$= \sqrt{\sin^2 t + \cos^2 t} = 1$$

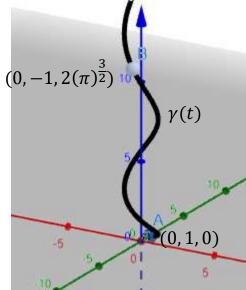
So 
$$\|\gamma'(t)\| = 1$$
 and  $\gamma(t)$  has unit speed.  
 $L = \int_{t=2}^{t=5} \|\gamma'(t)\| dt = \int_{t=2}^{t=5} dt = 5 - 2 = 3$ 

The length of any unit speed curve,  $\gamma(t)$ , between t = a and t = b, where  $b \ge a$ , will always be b - a.

Ex. Find the length of 
$$\gamma(t) = \left(\sin 3t, \cos 3t, 2t^{\frac{3}{2}}\right)$$
 between the points  $(0, 1, 0)$  and  $(0, -1, 2(\pi)^{\frac{3}{2}})$ .

First let's determine which values of t correspond to (0, 1, 0) and  $(0, -1, 2(\pi)^{\frac{3}{2}})$ .

$$\begin{pmatrix} \sin 3t, \ \cos 3t, \ 2t^{\frac{3}{2}} \end{pmatrix} = (0, 1, 0) \Rightarrow \ t = 0. \begin{pmatrix} \sin 3t, \ \cos 3t, \ 2t^{\frac{3}{2}} \end{pmatrix} = (0, -1, 2(\pi)^{\frac{3}{2}}) \Rightarrow \ t = \pi.$$



$$\gamma'(t) = (3\cos t, -3\sin t, 3t^{\frac{1}{2}})$$
$$\|\gamma'(t)\| = \sqrt{9\cos^2 t + 9\sin^2 t + 9t} = 3(1+t)^{\frac{1}{2}}.$$

$$L = \int_{t=0}^{t=\pi} ||\gamma'(t)|| dt = \int_{t=0}^{t=\pi} 3(1+t)^{\frac{1}{2}} dt$$
$$= 3\left(\frac{2}{3}\right)(1+t)^{\frac{3}{2}} \Big|_{t=0}^{t=\pi} = 2\left[(1+\pi)^{\frac{3}{2}} - 1\right].$$

As we have seen, there are many ways to parametrize a curve. However, when we parametrize a curve using arc length as the parameter we will find that this simplifies many of our calculations. This is because if s = arc length is the parameter for a curve then the curve is unit speed, i.e.,  $\|\gamma'(s)\| = 1$ .

Let's see why this is true. Notice that by the chain rule we have:

$$\gamma(s) = \left(x(s), y(s), z(s)\right) \text{ and}$$

$$\frac{d\gamma}{dt} = \left(\frac{dx}{ds}\frac{ds}{dt}, \frac{dy}{ds}\frac{ds}{dt}, \frac{dz}{ds}\frac{ds}{dt}\right) = \frac{d\gamma}{ds}\frac{ds}{dt}.$$
Remember that  $\frac{ds}{dt}$  is a scalar, so if it's not 0 we can say:
$$\frac{d\gamma}{ds} = \frac{\frac{d\gamma}{dt}}{\frac{ds}{dt}}.$$
Taking the length of both sides we get:
$$\left\|\frac{d\gamma}{ds}\right\| = \left\|\frac{\frac{d\gamma}{dt}}{\frac{ds}{dt}}\right\| = \frac{\left\|\frac{d\gamma}{dt}\right\|}{\left|\frac{ds}{dt}\right|};$$
but we saw earlier that  $\frac{ds}{dt} = \left\|\gamma'(t)\right\| = \left\|\frac{d\gamma}{dt}\right\|$ 
Thus  $\left\|\frac{d\gamma}{ds}\right\| = \left\|\gamma'(s)\right\| = 1.$ 

Recall that the dot product of two vectors in  $\mathbb{R}^n$ :

$$ec{a}=(a_1,a_2,\ldots,a_n)$$
 and  $ec{b}=(b_1,b_2,\ldots,b_n)$  is  $ec{a}\cdotec{b}=\sum_{i=1}^na_ib_i.$ 

If  $\vec{a}(t)$ ,  $\vec{b}(t)$  are vector functions of t then:

$$\vec{a}(t) \cdot \vec{b}(t) = \sum_{i=1}^{n} a_i(t) b_i(t)$$

and

$$\frac{d}{dt}\left(\vec{a}(t)\cdot\vec{b}(t)\right) = \frac{d\vec{a}(t)}{dt}\cdot\vec{b}(t) + \vec{a}(t)\cdot\frac{d\vec{b}(t)}{dt}$$

Since: 
$$\frac{d}{dt}(a_i(t)b_i(t)) = \frac{da_i(t)}{dt} \cdot b_i(t) + a_i(t) \cdot \frac{db_i(t)}{dt}$$
.

Proposition: Suppose  $\vec{n}(t)$  is a smooth vector function of t and  $\|\vec{n}(t)\| = 1$  for

all t, then  $\vec{n}'(t)$  and  $\vec{n}(t)$  are perpendicular to each other, thus  $\vec{n}'(t) \cdot \vec{n}(t) = 0$  for all t.

Proof:

$$\vec{n}(t) \cdot \vec{n}(t) = \|\vec{n}\|^2 = 1$$
$$\frac{d\vec{n}}{dt} \cdot \vec{n} + \vec{n} \cdot \frac{d\vec{n}}{dt} = 0 \quad \text{for all } t$$
$$\text{or}$$
$$\vec{n}'(t) \cdot \vec{n}(t) = 0 \quad \text{for all } t.$$