

Derivatives and Rates of Change

One Dimensional Motion:

Average Velocity vs Instantaneous Velocity

Let $s(t)$ be the position of an object moving in a line (up/down or right/left).

$s(t + h) - s(t) = \text{displacement}$ between $[t, t + h]$

$$\frac{s(t+h)-s(t)}{h} = \textit{average velocity between } [t, t + h].$$

$$\lim_{h \rightarrow 0} \frac{s(t+h)-s(t)}{h} = \textit{instantaneous velocity} = v(t) = s'(t).$$

(Note: When $v(t) > 0$ the object is moving to the right or up. When $v(t) < 0$ the object is moving to the left or down. When $v(t) = 0$, it's at rest)

$$\text{Speed at time } t = |v(t)| = |s'(t)|$$

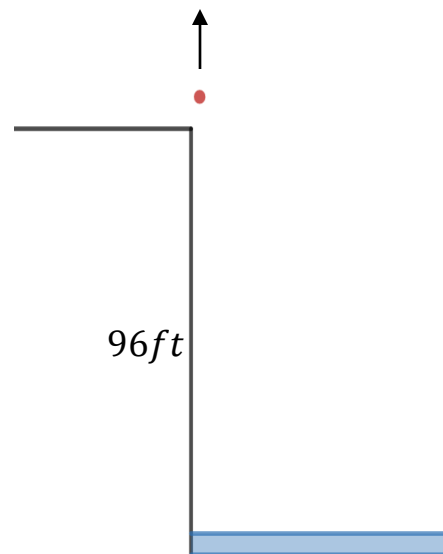
(Note: speed is always non-negative. Unlike velocity, it does not have a direction, only a magnitude)

$$a(t) = \textit{acceleration at time } t = v'(t) = s''(t).$$

Ex. A ball is thrown vertically into the air at 80 ft/sec from the edge of a cliff 96 ft above the water below. The position of the ball (in feet above the water) at time t sec is given by

$$s(t) = -16t^2 + 80t + 96.$$

- Determine the velocity of the ball at time t .
- When does the ball reach its highest point?
- What is the ball's highest point above the water?
- When does the ball hit the water?
- With what velocity does the ball hit the water?
- What is the speed when the ball hits the water?
- What is the acceleration when the ball hits the water?



a. $v(t) = s'(t) = -32t + 80$ ft/sec .

b. Highest point when $v(t) = s'(t) = 0$.

$$-32t + 80 = 0$$

$$80 = 32t$$

$$t = \frac{80}{32} = \frac{5}{2} \text{ sec.}$$

c. $s\left(\frac{5}{2}\right) = -16\left(\frac{5}{2}\right)^2 + 80\left(\frac{5}{2}\right) + 96$

$$= -16\left(\frac{25}{4}\right) + 200 + 96$$

$$= -100 + 200 + 96 = 196 \text{ ft.}$$

d. When is $s(t) = 0$?

$$-16t^2 + 80t + 96 = 0$$

$$-16(t^2 - 5t - 6) = 0$$

$$-16(t - 6)(t + 1) = 0$$

$$t = 6, -1.$$

Since $t \geq 0$, $t = 6$ sec.

e. $v(t) = -32t + 80$; When the ball hits the water $t = 6$.

$$v(6) = -32(6) + 80$$

$$v(6) = -192 + 80 = -112 \text{ ft/sec.}$$

f. Speed = $|v(t)|$; So the speed when the ball hits the water is

$$|v(6)| = |-112| = 112 \text{ ft/sec.}$$

g. $a(t) = v'(t) = s''(t) = -32 \text{ ft/sec}^2$.

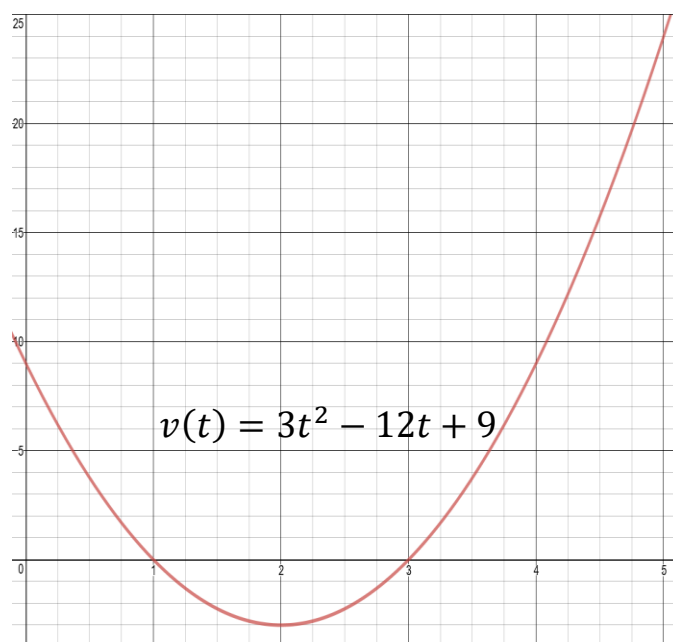
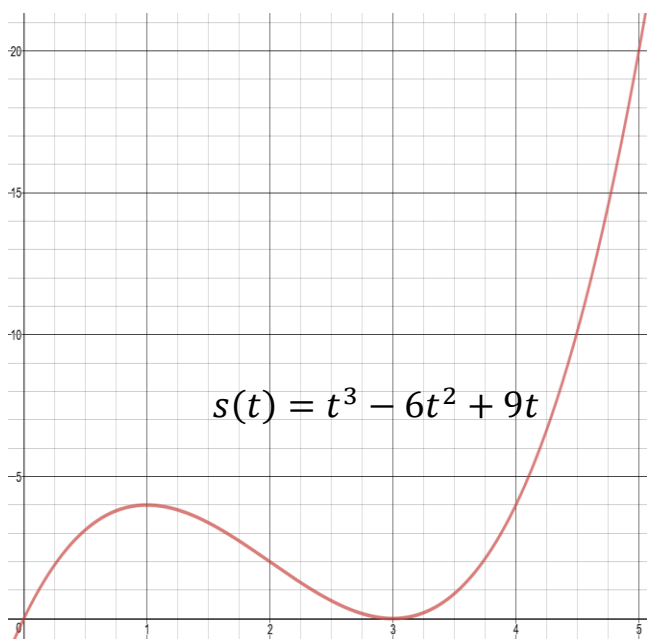
In this example the acceleration is constant at -32 ft/sec^2 .

Ex. A particle moves according to a law of motion $s = f(t)$, $t \geq 0$, where t is measured in seconds and S in feet. s is given by:

$$s(t) = t^3 - 6t^2 + 9t$$

- Find the velocity at time t and draw a graph of $v(t)$.
- What are the velocity and acceleration after 3 secs.?
- When is the particle at rest?
- When is the particle moving in the positive direction?
- Find the total distance traveled during the first 5 secs.

$$\begin{aligned} \text{a. } v(t) &= s'(t) = 3t^2 - 12t + 9 \\ &= 3(t^2 - 4t + 3) \\ &= 3(t - 3)(t - 1). \end{aligned}$$



b. $v(3) = 3(3^2) - 12(3) + 9 = 0 \text{ ft/sec.}$

$$a(t) = v'(t) = 6t - 12.$$

$$a(3) = 6(3) - 12 = 6 \text{ ft/sec}^2.$$

c. Particle is at rest when $v(t) = 0$. From part a we know:

$$v(t) = 3(t - 3)(t - 1) = 0$$

$$t = 1 \text{ sec. and } t = 3 \text{ sec.}$$

d. The particle is moving in the positive direction when $v(t) > 0$.

$$v(t) = 3(t - 3)(t - 1)$$

$$\text{so } v(t) = 0 \text{ only at } t = 1, 3.$$

By the intermediate value theorem, since $v(t)$ is continuous everywhere, in order for it to change sign on an interval it must be equal to 0 someplace on that interval. Thus, $v(t)$ does not change sign on $t < 1$, or $1 < t < 3$, or $t > 3$. So we only need to find the value of $v(t)$ at one point in each of those regions to determine if $v(t) > 0$ on that region.

For $t < 1$ we can choose $t = 0$, and $v(0) = 9 > 0$ so

$$v(t) > 0 \text{ for } t < 1.$$

For $1 < t < 3$ we can choose $t = 2$, and

$$v(2) = 3(2^2) - 12(2) + 9 = -3, \text{ so } v(t) < 0 \text{ for } 1 < t < 3.$$

For $t > 3$ we can choose $t = 4$, and

$$v(4) = 3(4^2) - 12(4) + 9 = 9 > 0, \text{ so } v(t) > 0 \text{ for } t > 3.$$

Thus $v(t) > 0$ when $0 \leq t < 1$ or $t > 3$.

So the particle moves in the positive direction when $0 \leq t < 1$ or $t > 3$,

it's moving in the negative direction ($v(t) < 0$) when $1 < t < 3$,

and it's at rest ($v(t) = 0$), at $t = 1, 3$.

- e. The particle is moving in the positive direction for $0 \leq t < 1$.

So over that interval, the particle moves from $s(0) = 0$ to

$$s(1) = 1^3 - 6(1)^2 + 9(1) = 4. \text{ So it travels 4 feet.}$$

The particle is moving in the negative direction for $1 < t < 3$.

So over that interval, the particle moves from $s(1) = 4$ to

$$s(3) = 3^3 - 6(3)^2 + 9(3) = 0. \text{ So it travels 4 feet in the}$$

negative direction.

The particle is moving in the positive direction for $3 < t \leq 5$.

So over that interval, the particle moves from $s(3) = 0$ to

$$s(5) = 5^3 - 6(5)^2 + 9(5) = 20. \text{ So it travels 20 feet in the}$$

positive direction.

$$\text{Total distance travelled} = 4 + 4 + 20 = 28 \text{ feet.}$$

Average rate of change vs Instantaneous rate of change

For a function $y = f(x)$, we define the average rate of change over an interval $[a, a + h]$ to be:

$$\text{Average rate of change} = \frac{f(a+h)-f(a)}{h}.$$

The instantaneous rate of change of a function $y = f(x)$ at a point $x = a$ is defined to be:

$$\text{Instantaneous rate of change} = \lim_{h \rightarrow 0} \frac{f(a+h)-f(a)}{h} = f'(a).$$

Ex. The daily output of a factory assembly line is estimated by:

$$P(t) = -t^2 + 40t \text{ units}; \quad 0 \leq t \leq 8 \text{ hours}$$

- What is the average hourly output in a day?
- What is the instantaneous change in the output at $t = 3$ hours?

$$\begin{aligned} \text{a. Average rate of change} &= \frac{P(8)-P(0)}{8-0} = \frac{(-8)^2+40(8)-(0)}{8-0} \\ &= \frac{(-64+320)-(0)}{8-0} \\ &= \frac{256}{8} = 32 \text{ units/hr.} \end{aligned}$$

$$\text{b. Instantaneous rate of change} = P'(t) = -2t + 40.$$

$$\begin{aligned} \text{At } t = 3 \text{ we have: } \quad P'(3) &= -2(3) + 40 \\ &= 34 \text{ units/hr.} \end{aligned}$$

Def. Let $C(x)$ be the cost function for producing x items. The **Average cost** to produce x items is $\bar{C}(x) = \frac{C(x)}{x}$. The **Marginal cost**, $C'(x)$, is the approximate cost of producing one more item after x items have been produced.

Ex. Suppose the cost in dollars of producing x items is given by

$$C(x) = -0.03x^2 + 60x + 100 \quad \text{for } 0 \leq x \leq 1000.$$

- Determine the average cost function, $\bar{C}(x)$, and the marginal cost function, $C'(x)$.
- Determine the average cost of producing 100 items. 200 items.
- Determine the marginal cost after producing 100 items. 200 items.
- Describe what $\bar{C}(100)$ and $C'(100)$ represent.

$$\text{a. Average cost} = \bar{C}(x) = \frac{C(x)}{x} = \frac{-0.03x^2 + 60x + 100}{x}$$

$$\text{Marginal cost} = C'(x) = -0.06x + 60.$$

$$\begin{aligned} \text{b. } \bar{C}(100) &= \frac{C(100)}{100} = \frac{-0.03(100)^2 + 60(100) + 100}{100} \\ &= \frac{-300 + 6000 + 100}{100} = \$58/\text{unit}. \end{aligned}$$

$$\begin{aligned} \bar{C}(200) &= \frac{C(200)}{200} = \frac{-0.03(200)^2 + 60(200) + 100}{200} \\ &= \frac{-1200 + 12000 + 100}{200} = \$54.50/\text{unit}. \end{aligned}$$

$$\text{c. } C'(100) = -0.06(100) + 60 = \$54/\text{unit}.$$

$$C'(200) = -0.06(200) + 60 = \$48/\text{unit}.$$

d. $\bar{C}(100)$ = average cost to produce 100 units

$C'(100)$ = approximate cost to produce the 101st unit.